Spencer Hill

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Sound Design // Audio Editorial // Mixing

To see a showcase of my work and skills, please visit my website



Bachelor of Fine Arts - Sound Design (2019-2023)
Savannah College of Art and Design (3.85 gpa - Magna Cum Laude)

High School Education (2015-2019)

Wakefield HS & HB Woodlawn - Arlington, VA (3.8 gpa)





Skills

Game Implementation

Skilled with Implementation software, such as Wwise, Unreal Engine, and FMOD

Experienced with the game audio implementation workflow, from prepping assets to connecting audio to a game engine

Editorial

Proficient with **Pro Tools**, **Reaper**, and **Logic Pro** DAWs, as well as audio editors like **Izotope RX** and **Sound Particles** Expert at sound design, sound editing, dialogue editing, and music production

Mixing

Professional level understanding of theatrical mixing workflow with **Pro Tools**, **S6 Console**, and Avid HD level hardware Well-versed in all mixing formats, including stereo, binural, multi-channel, and object based with **Dolby Atmos**



Work Experience

Sound Design Intern - DFAD (Aug 2023 - Feb 2024)

Tasked with designing hyper-realistic gunshot audio assets for an indie video game. It was a great opportunity to gain experience with realistic acoustics and advanced audio editing techniques such as dynamic compression, and envelope shaping.

Sound Designer - Google (Mar 2023 - Jun 2023)

Worked with a team of diverse backgrounds and skillsets to create solutions to enhance the usability of Google Assistant. My tasks involved creating sound effects for our solutions and cleaning up audio for media we shared with Google.

Podcast Audio Editor Intern - Bleav (Jan 2023 - May 2023)

Cleaned up podcast audio dialogue using Izotope RX, as well as created catchy introduction pieces using sound design and music. Created unique introductions for shows such as Screaming from the Sidelines and the Bleav in Pistons Podcast.

Assistant Teacher - Arlington Public Schools (Jun 2018 - May 2019)

Taught students all aspects of filmmaking in a television production class learn; from writing scripts and storyboards to picture and audio editing. Developed leadership skills managing students from the beginning to the end of the filmmaking process.



Certifications



OPERATOR PRO TOOLS® | POST



PROFESSIONAL
PRO TOOLS | **D€ Dolby** Atmos



Awards

2017: Placed 3rd in Districts, 3rd in States, 11th in National Conference 2018: Placed 1st in Districts, 1st in States, 4th in National Conference

Emmy Award Finalist (DC-Metro area)

Hand of Retribution - Audio Technician (2017)